

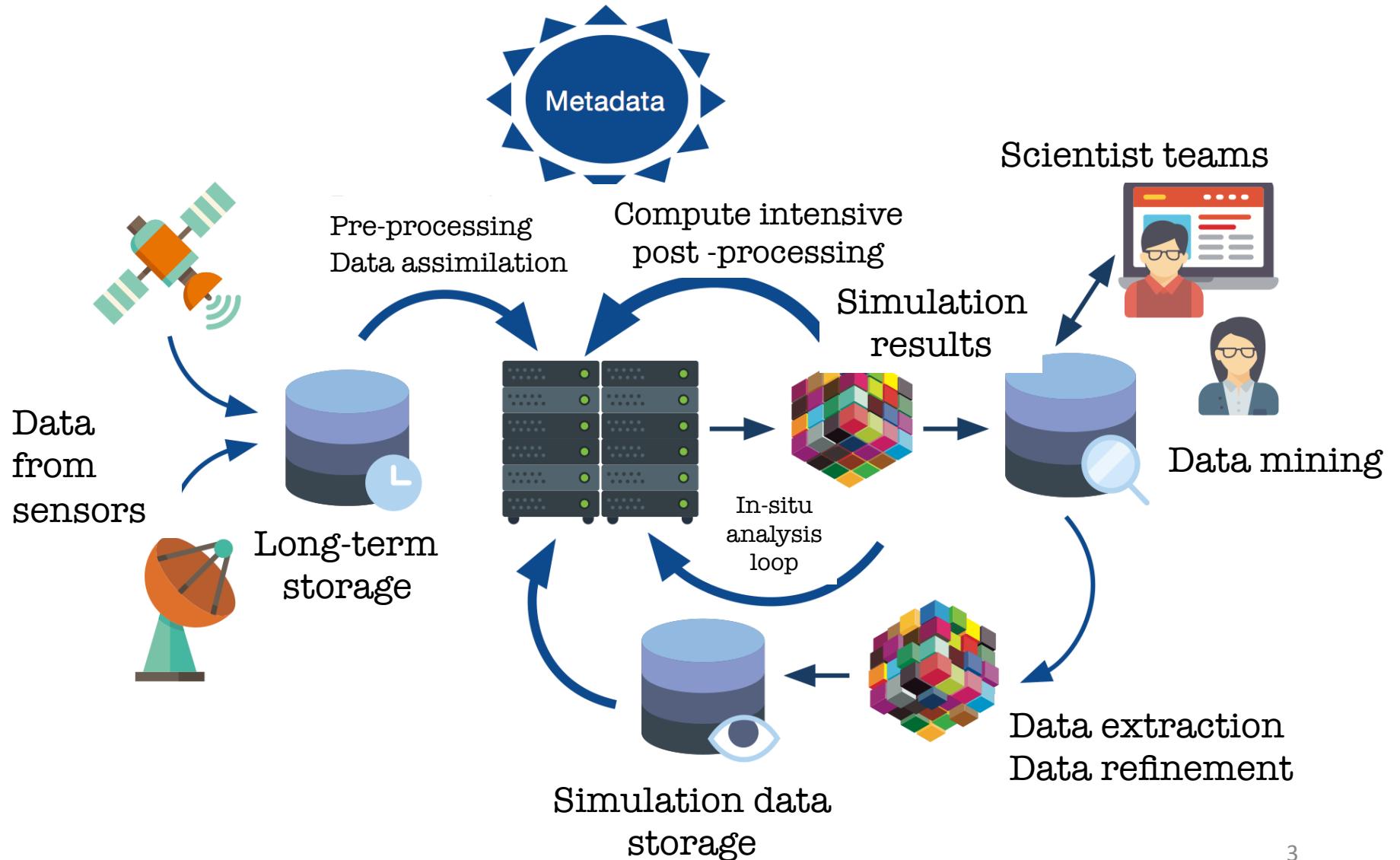
Le langage Julia pour le calcul scientifique

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Introduction

- Convergence computing and data in the “Exascale” context implies deploying
 - In-situ data analytic
 - Complex workflows/dataflows composed of heterogeneous set of tasks
 - Domain Specific Languages (DSL)
 - etc.
- The use of a language such as Julia maybe part of the solution

Introduction cont. Complex Workflows



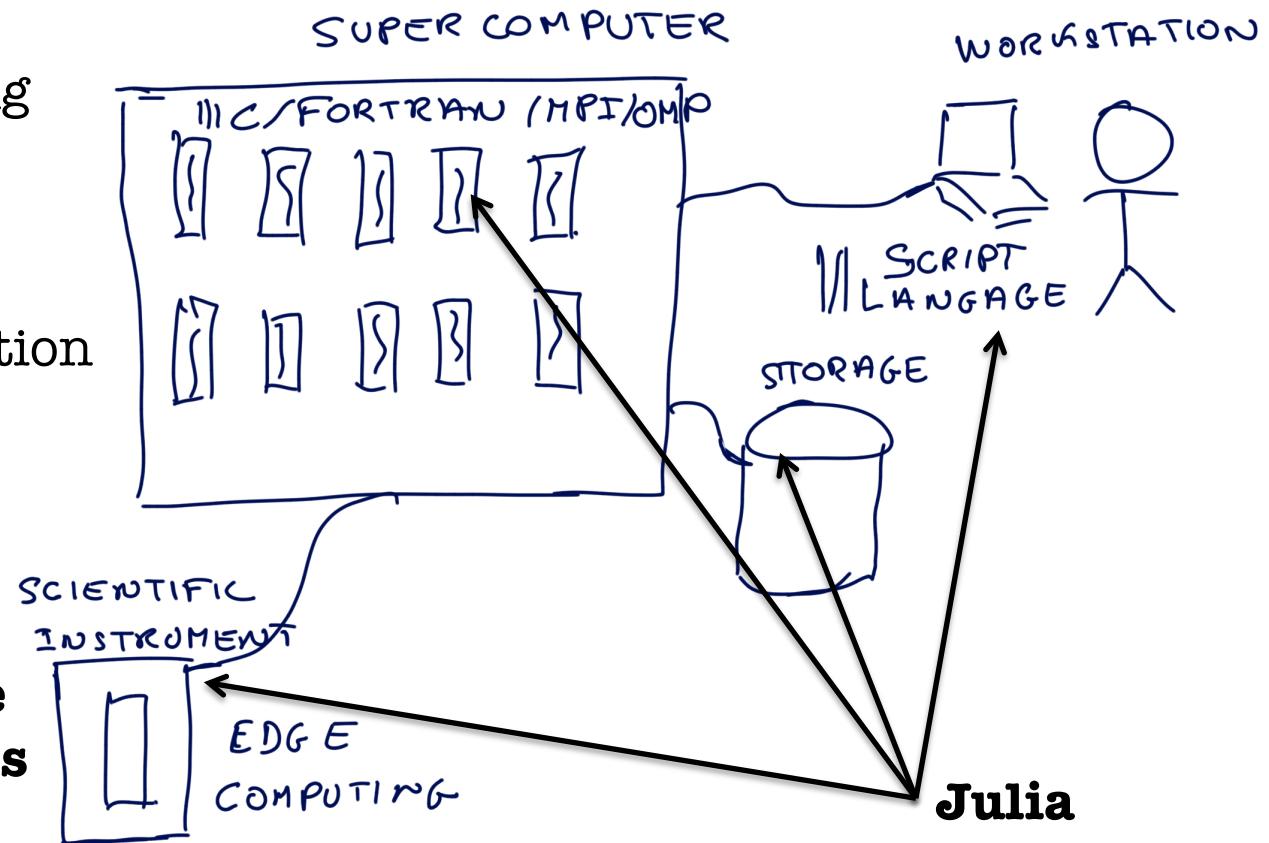
From « *Les big data à découvert* », CNRS Editions, 2017

Introduction cont.

- This talk aims at showing how a language such as Julia may help while “standard” languages are usually a must

In-situ analysis
Application monitoring
Edge computing
Data mining
Pre/post processing
Workflow implementation
In-transit computing

**Many of this tasks
are volatile in nature
to adjust to scientist's
needs**



Outline

- The “Exascale” context
- Julia
- The Workshop Agenda

Petascale to Exascale

- Petascale to Exascale transition is raising many issues
 - Not only related to technology
 - Not happening in isolation
 - In a context of scientific (observational) data deluge
- Well summarized in the USA National Strategic Computing Initiative (NSCI)
 - “NSCI seeks to drive the convergence of compute-intensive and data-intensive systems”
- We are potentially on a paradigm change denoted Exascale but meaning computing *generation transition*

Why Peta-Exa is Not Similar to Tera-Peta Transition?

- The main Tera-Peta transition was performed before during the Giga-Tera transition
 - Adaption of codes to distributed memory machines
 - Tera to Peta was smooth and with minimum (side-) effects for most HPC users
- Data issue is changing the game for Peta-Exa
 - New software stack and algorithms
 - Questions the discovery process (e.g The Fourth Paradigm)
 - Data analytics and machine learning
 - Data localization

What Exascale is Not

- Exascale == 10^{18} flops of interest for a small community
 - Such as LQCD and field based on embarrassingly parallel methods (e.g. Monte-Carlo)
- Exascale transition for most people is not about the next increment in machine features
 - The next generation of machines is likely to create a practice and organization disruption
 - It is easy to compute anywhere (c.f. PRACE) but moving data around is (very) slow
 - Adherence to a system (including storage and networking) is likely to increase

Exascale-Wise Applications

Characterization *

- 1. Workload
- 2. Workflow
- 3. Code
- 4. Scalability
- 5. Operating System
- 6. I/O
- 7. HPC Community
- 8. Hardware
- 9. Visualization
- 10. Interactivity
- 11. Data management
and analysis
- 12. Impact on Science/
Society

*Computer science point of view

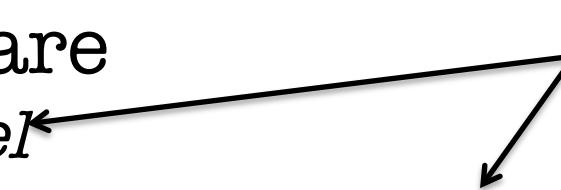
Exascale Transition Impact on Workflows

	Tera-to-Peta	Peta-to-Exa
Complexity	Code coupling	More multiphysics, multiphase models, data assimilations, data analytics, edge computing, ...
Heterogeneity	Mostly homogeneous	Mix of data analytics and simulation, heterogeneous bricks
Localization	All in one system	Data may come from large scientific instruments, or a large number of small instruments
I/O constrained	Solvable issue	Cannot move the data around, not sure it can be solved
Allocation	Batch mostly	Batch, interactive (guided simulation and analysis) , (soft) real-time* (visualization, ...)

* Big data assimilation for Extreme-scale NWP, Takemasa Miyoshi

Julia

Julia's Interpreted Language

- Three main potential uses of Julia
 - As a glue for tasks in a workflow
 - As a (online) tool to run inside simulation
 - As a user tool on scientist's workstation
 - As a tool for Domain Specific Languages (DSL)
 - Then requirements are
 - *Simple parallel model*
 - *Interoperability with C and Fortran*
 - “Good enough” performance (LLVM JIT)
 - Meta-programming capabilities
- 
- Addressed
in this talk**

Some Julia's Types

```
type C1
    field1::Int64
    field2::Float64
end
println(fieldnames(C1))
c1 = C1(1,2)
println(c1)
c1.field2 = 3
println(c1.field2)
a = Array(Float32, 2, 2)
a[1,1] = 4
println(a)
a = ones(a)
println(a)
println(pi)
```

Execution

```
Symbol[:field1,:field2]
C1(1,2.0)
3.0
Float32[4.0 0.0; 0.0 0.0]
Float32[1.0 1.0; 1.0 1.0]
π = 3.1415926535897...
```

Julia-code

Julia's Functions

```
function f1 (y::Int64)
    local x::Int8 = 100+y
    return x
end

function f1 (y::Float64)
    local x::Float64 = 100+y
end

function f1 (y=1)
    local x = 100+y
end

println(methods(f1))

println(typeof(f1))
println(typeof(f1(5)))
println(f1(7.0))
println(f1())
```

Julia-code

Execution

```
#4 methods for generic function "f1":
f1() at /.../example2.jl:9
f1(y::Float64) at /.../example2.jl:6
f1(y::Int64) at /.../example2.jl:2
f1(y) at /.../example2.jl:9

#f1
Int8
107.0
101
```

Julia's Loops

```
i=1  
while i <= 5  
    println(i)  
    i += 1  
end  
for i = 1:5  
    if i == 1  
        println("-> $(i) * "st ite")  
    else  
        println("-> $(i) * "th ite")  
    end  
end
```



Julia-code

Execution



```
1  
2  
3  
4  
5  
-> 1st ite  
-> 2th ite  
-> 3th ite  
-> 4th ite  
-> 5th ite
```

Parallelism in Julia

- Parallel programming in Julia is built on two main primitives
 - remote references
 - remote calls
- Communication in Julia is generally “one-sided”
- Cluster-wide

Julia-code

```
addprocs(3)
nw = nprocs()
println("Number of workers is $(nw)")

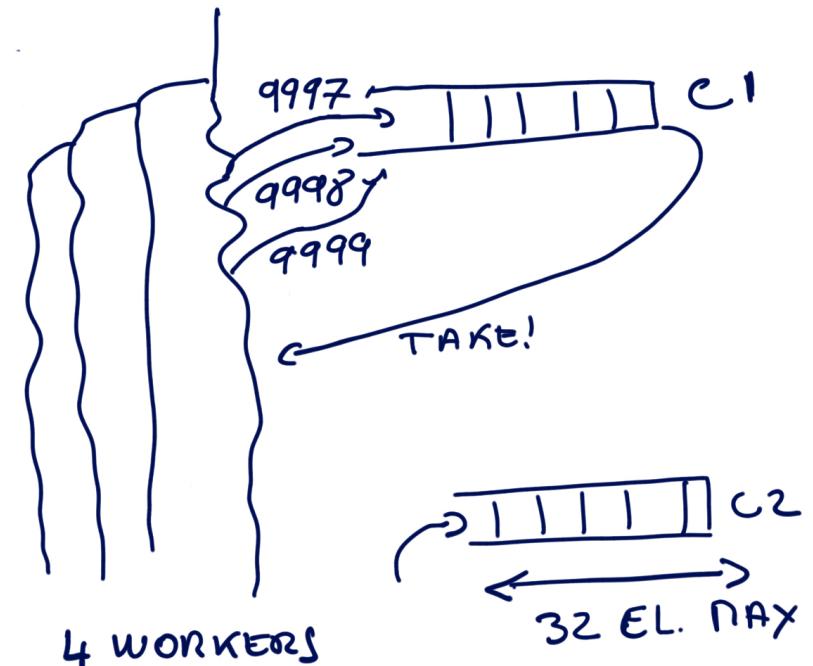
c1 = RemoteChannel(()->Channel(32))
c2 = RemoteChannel(()->Channel(32))

put!(c1,9997)
put!(c1,9998)
put!(c1,9999)

while isready(c1)
    println(take!(c1))
end

put!(c1,7777)
put!(c1,7778)
put!(c1,7779)
```

Julia's Channel



Execution

```
Number of workers is 4
9997
9998
9999
```

Spawning and Remote Accesses

```
#function to be executed remotely
@everywhere function rmfc(cin,cout)
    global id=myid()
    local vc = "empty"
    if (isready(cin))
        vc = take!(cin)
    end
    put!(cout,"channel v$(id)")
    println("Running on worker $id,
            cin channel value is $(vc)")
    sleep(1)
    return id
end
rc11 = @spawnat 2 rmfc(c1,c2)
rc12 = @spawnat 3 rmfc(c1,c2)
rc13 = @spawnat 4 rmfc(c1,c2)
println("Worker 2 id is
        $($remotecall_fetch(()->id, 2))")
r1 = fetch(rc11)
r2 = fetch(rc12)
r3 = fetch(rc13)
println("1-Results $(r1) $(r2) $(r3)")
```

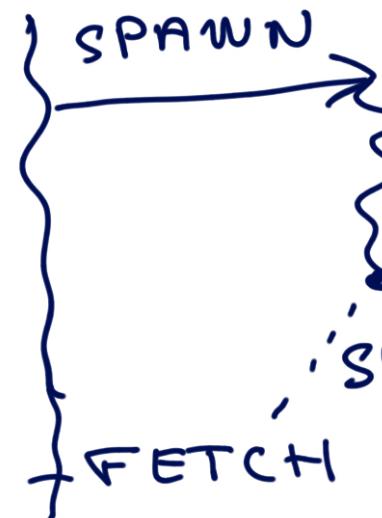
Julia-code

Execution

Worker 2 id is 2

- 1 From worker 4: Running on worker 4,
From worker 4: cin channel value is 7779
- From worker 3: Running on worker 3,
From worker 2: Running on worker 2,
From worker 3: cin channel value is 7778
From worker 2: cin channel value is 7777

1-Results 2 3 4

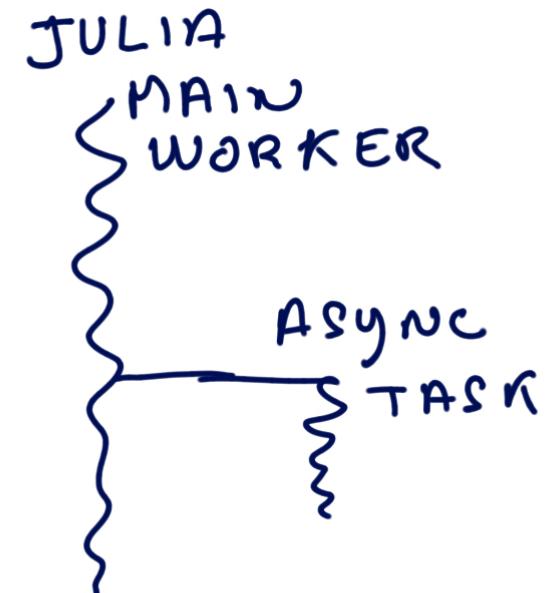


Asynchronous Tasks

```
@everywhere function asyncfc()
    local id=myid()
    println("Async running on worker $(id)")
    sleep(2)
    return id
end

@async begin
    asyncfc()
end
println("After the async call")
```

Julia-code



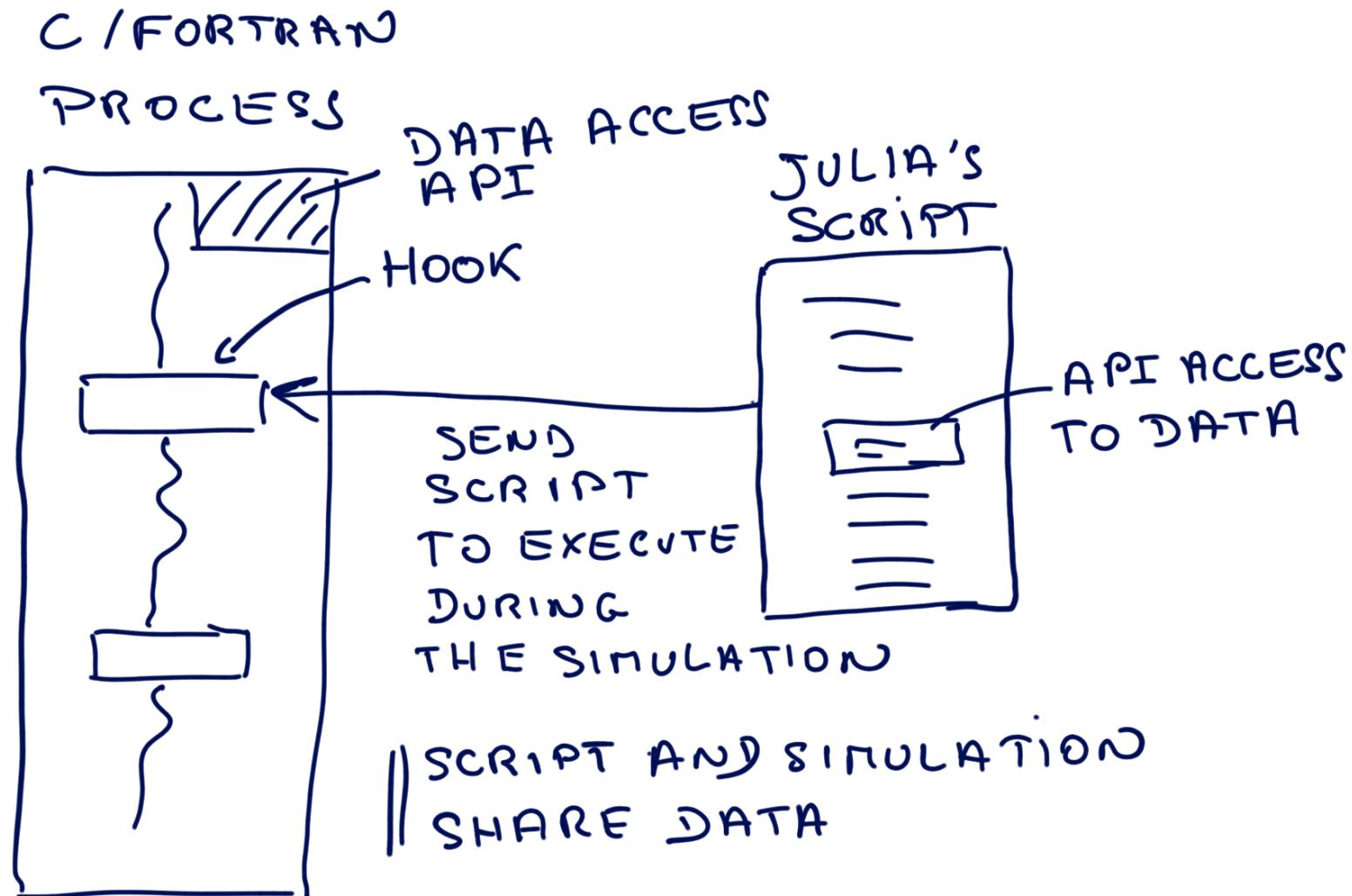
Execution

```
After the async call
Async running on worker 1
```

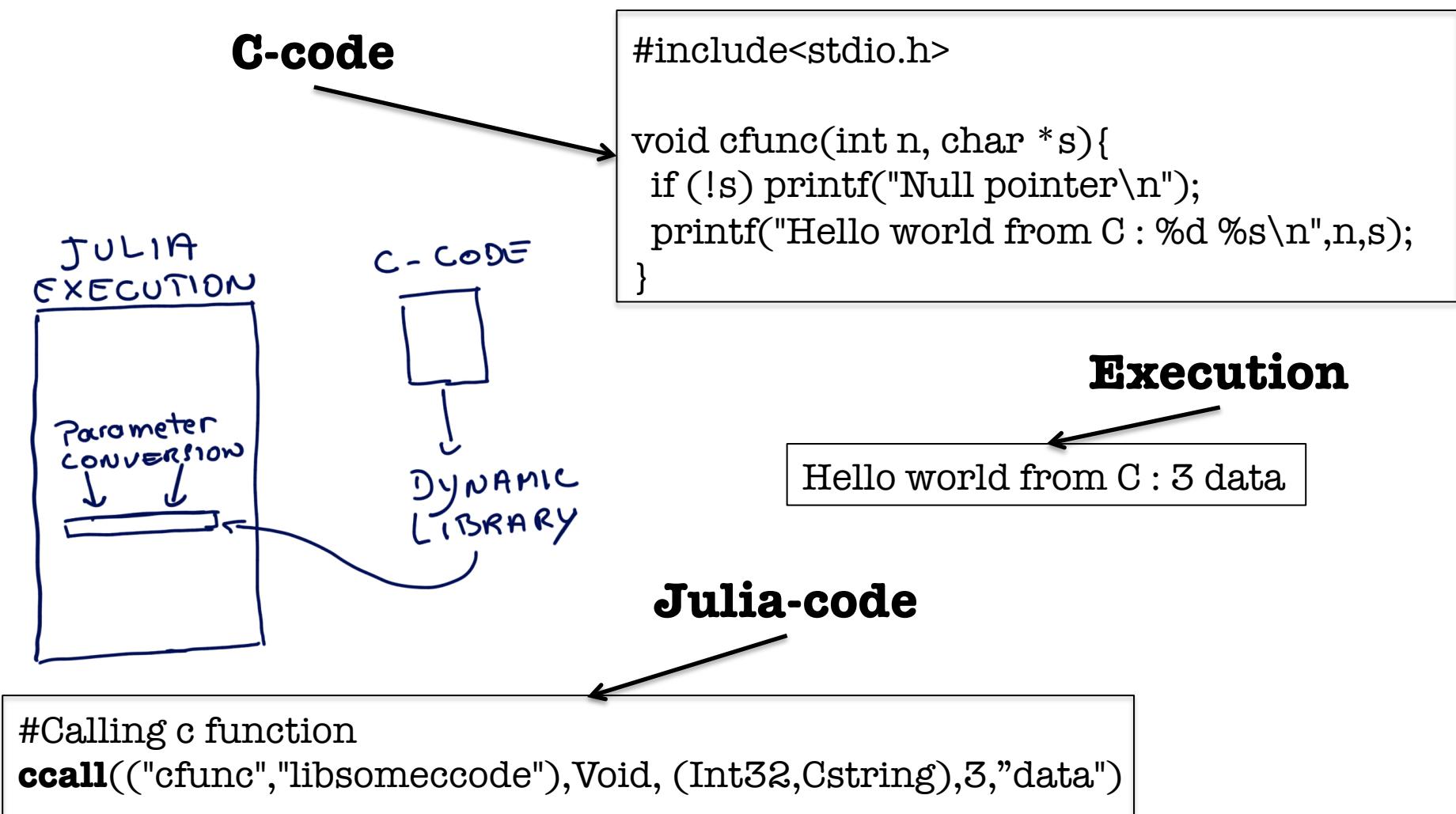
Julia's Interoperability-1

- Julia in C/Fortran codes
 - Add scripting capabilities in usual C/Fortran simulation to interact/drive/extract data at runtime
 - Implement flexible monitoring
- Julia's calling C/Fortran codes
 - Scripting as a glue to call optimize C/Fortran codes

Example: Runtime In-situ Data Inspection



C-Code in Julia's Code

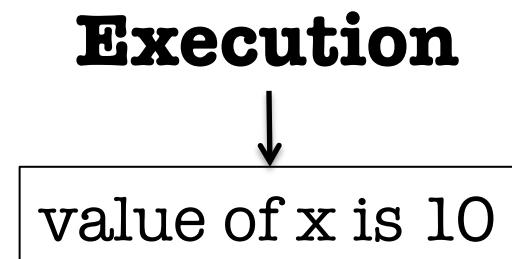
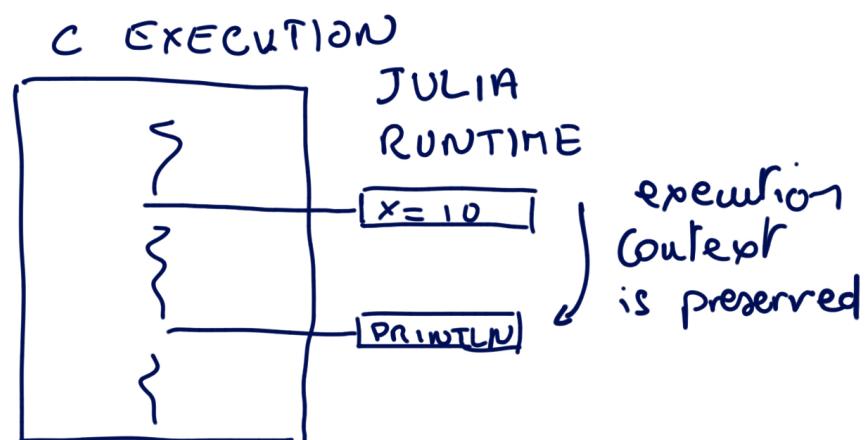


Julia-Code in C-Code

```
#include <julia.h>
#include<stdio.h>

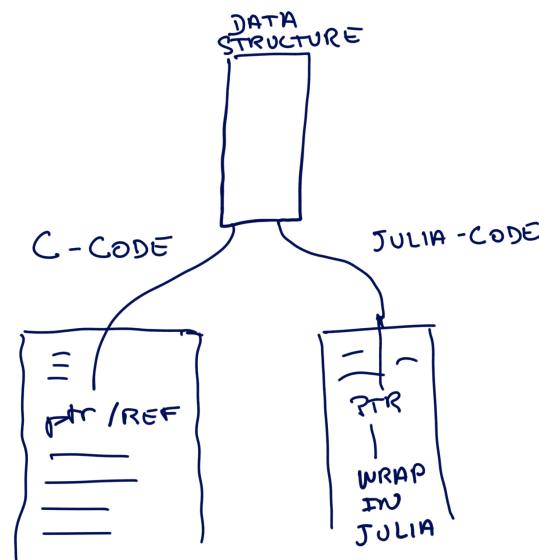
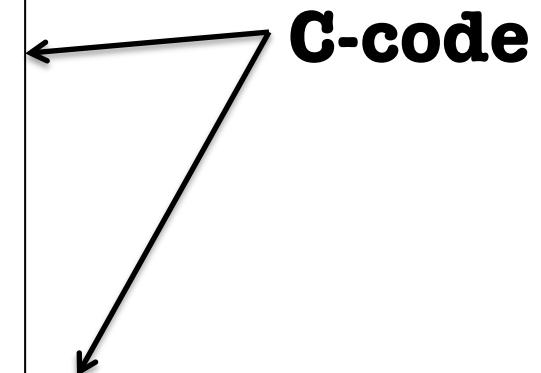
int main(int argc, char *argv[]) {
    jl_init(JULIA_INIT_DIR);
    l_value_t *ret1 = jl_eval_string("x=10");
    jl_value_t *ret2 = jl_eval_string("println(\"value of x is $(x)\")");
    jl_atexit_hook(0);
    return 0;
}
```

C-code



Sharing Data Structures

```
#include <julia.h>
#define ASIZE 5
double A[ASIZE];
int arrayszie(){
    return ASIZE;
}
double *cfunc2(int n, char *s){
    printf("cfunc2 - Hello world from C : %d %s\n",n,s);
    return A;
}
```



```
int main(int argc, char *argv[]) {
    for(int i=0;i<ASIZE; i++) A[i] = 1.0;
    printf("Initial values for A\n");
    for(int i=0;i<ASIZE; i++) printf("%f\n",A[i]);
    jl_init(JULIA_INIT_DIR);
    jl_eval_string("include(\"myjuliascript.jl\")\n");
    printf("New values for A\n");
    for(int i=0;i<ASIZE; i++) printf("%f\n",A[i]);
    jl_atexit_hook(0);
    return 0;
}
```

Sharing Data Structures cont.

Julia-code (myjuliascript.jl)

```
asize = ccall(("arraysize",),Int32,(),)
println("size of the array is $(asize)")
ptr = ccall(("cfunc2",),Ptr{Cdouble},
(Int32,Cstring),3,"data")
println(ptr)
println(unsafe_load(ptr,1))
unsafe_store!(ptr,777.0,4)
A = unsafe_wrap(Array{Cdouble,1},
ptr,(asize))
A[1] = 999.0
println(A)
```

Execution

Initial values for A

1.000000
1.000000
1.000000
1.000000
1.000000

C

size of the array is 5

cfunc2 - Hello world from C : 3 data

Ptr{Float64} @0x0000000100754030

1.0

[999.0,1.0,1.0,777.0,1.0]

New values for A

999.000000
1.000000
1.000000
777.000000
1.000000

C

Other Julia's Topics I Did Not Address

- Parallel Loops & Parallel Arrays
- Meta-Programming
- Accelerators
- ...

Conclusion

- Heterogeneity in software inevitable to cover all functionalities
- Julia may cover many of the needs
 - Scripting inside C/Fortran applications
 - Gluing tasks in a workflows
 - Parallel programming
 - DSL building

The Workshop Agenda

Outline

- **Utiliser Python dans le cadre du HPC et de l'analyse de données**
 - *Asma Farjallah, INTEL*
- **Environnement logiciel pour l'apprentissage profond dans un contexte HPC**
 - *Gunter Roth, NVIDIA*
- **Orchestration et distributions de flux de tâches à l'aide d'une extension de docker swarm et d'un langage dédié construit à l'aide de SIRIUS**
 - *Olivier BARAIS, UNIVERSITÉ DE RENNES 1*
- **Les nouveaux défis de l'analyse de données climatiques**
 - *Christian PAGÉ, CERFACS*
- **Réduire le temps et le coût des échanges de données en améliorant l'allocation de ressources réalisée par SLURM**
 - *Thomas CADEAU and Yiannis GEORGIOU, BULL-ATOS*